


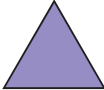

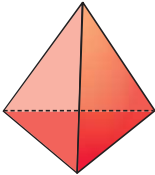
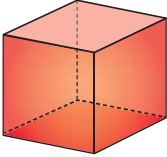
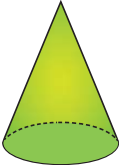
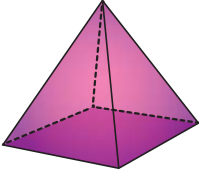
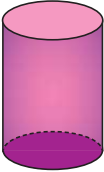
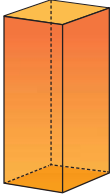


Relación entre figuras 2D y figuras 3D

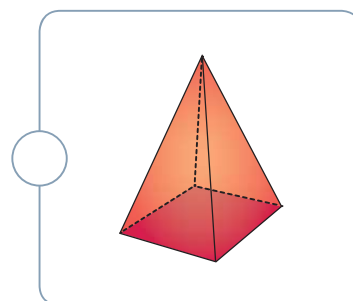
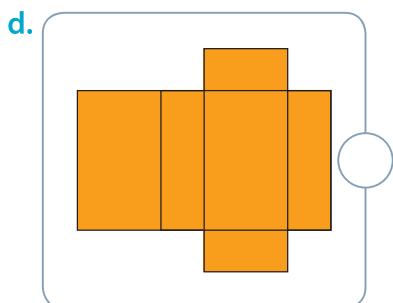
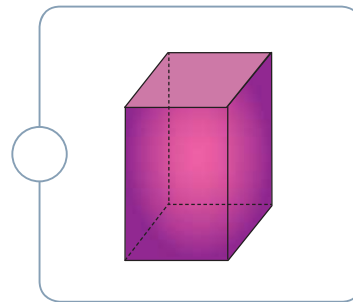
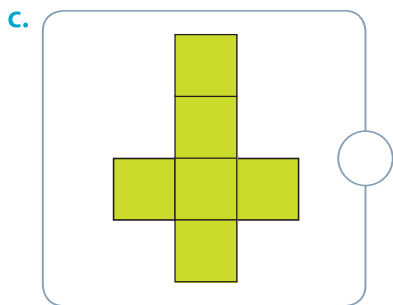
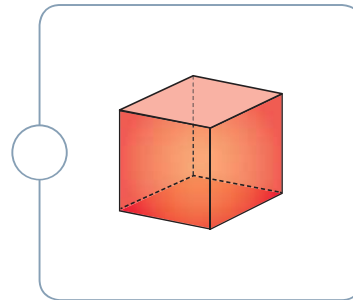
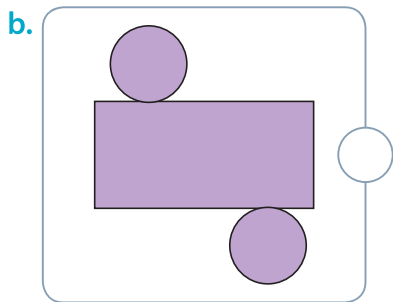
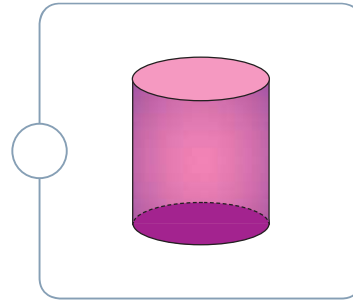
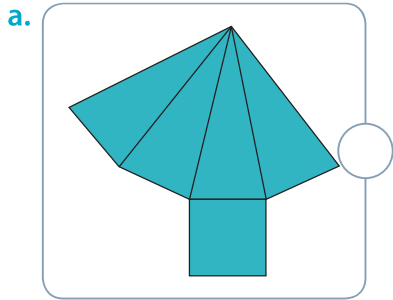
1. Marca con un si la figura 2D corresponde a una de las caras de la figura 3D, de lo contrario marca con una . En aquellas figuras 2D que marcaste con un escribe la cantidad de caras de la figura 3D que corresponden a dicha figura.

Figura 3D					
a. 					
b. 					
c. 					
d. 					
e. 					
f. 					

2. Une cada red con la figura 3D que se pueda armar con ella.

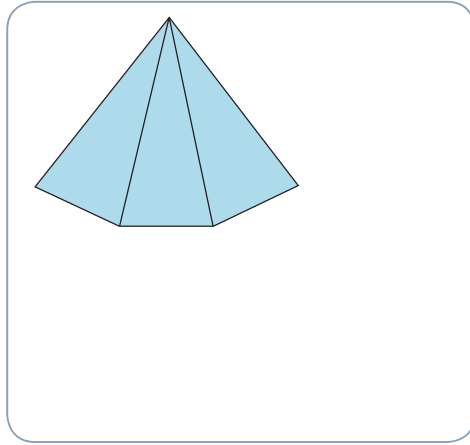
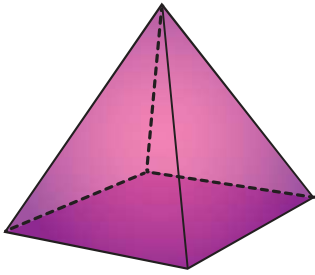
Red

Figura 3D

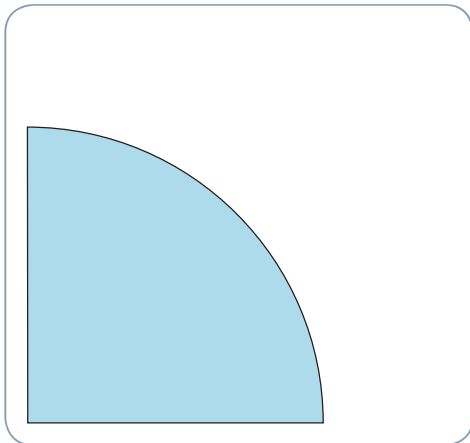
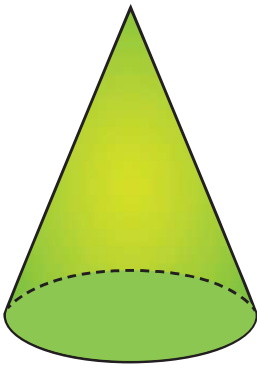


3. Analiza la figura 3D y su red. Luego, completa la red dibujando las figuras 2D que faltan para que se pueda armar la figura 3D.

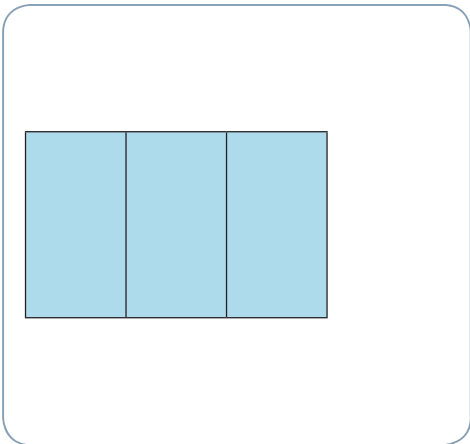
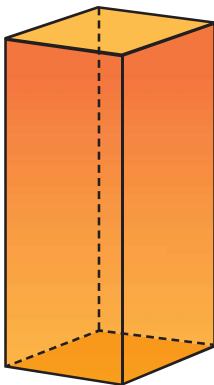
a.



b.

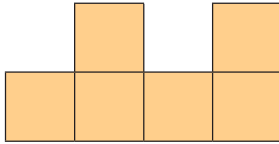


c.



4. Observa cada red y encierra si es posible armar la figura 3D indicada con ella. Luego, justifica tu respuesta.

a.

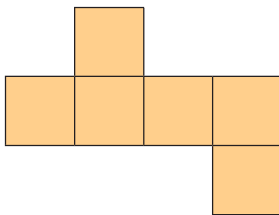


▶ Cubo

Sí No

Justificación:

b.

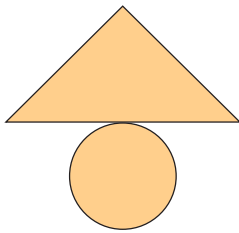


▶ Cubo

Sí No

Justificación:

c.

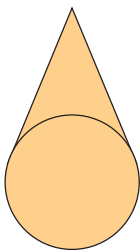


▶ Cono

Sí No

Justificación:

d.

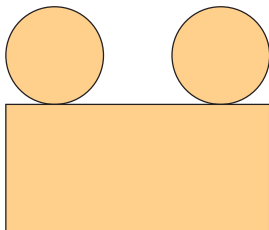


▶ Cono

Sí No

Justificación:

e.



▶ Cilindro

Sí No

Justificación:
